

Brazil

Public consultation on the registration of electronic games

The Brazilian Patent and Trademark Office (BRPTO) has opened on August 25, 2026, a Public Consultation for Contributions No. 02/2026 to gather input on regulatory options concerning the registration of **electronic games in Brazil**.

Registration of electronic games in Brazil

The initiative is particularly relevant for the growing Brazilian games industry and raises important Intellectual Property questions regarding the **protection and registration of different elements associated with electronic games**.

The consultation is part of the regulatory impact assessment process and seeks contributions from stakeholders to support the development of a more predictable and appropriate regulatory framework for electronic game registration in Brazil.

- **Deadline:** 60 days from publication of the Public Call.

For companies, developers, creators, and IP professionals involved in the games industry, this is an important opportunity to participate in the regulatory discussion and contribute to the development of Brazil's IP framework for this rapidly evolving sector.

At **UNGRIA Brazil**, we will be following this development closely, particularly from the perspective of Intellectual Property protection and the interaction between **different IP rights applicable to electronic games**. In the meantime, we remain at your disposal for any assistance you may need.

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